

Photographing 2D Artwork

Directions: View the image examples, below. Consider the difference in photo quality based on the way artists can use Light, Angle, and Cropping. 😊

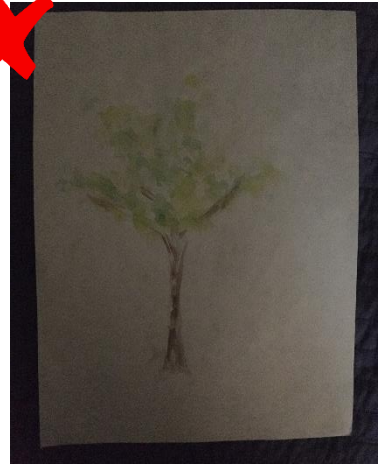
Light



Bright Light Source



Backlighting (*light source behind artwork*)

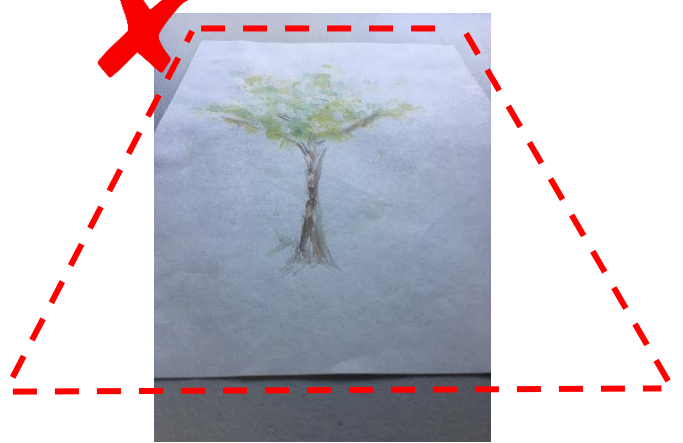


Dim Light Source

Angle



Correct Angle



Incorrect Angle

Crop



Successfully Cropped



Uncropped with Distracting Background